

**For Immediate Release**  
**June 5, 2003**

Contact: Roula Lainas, Producer  
(604) 738-1805  
roula@lostboys-studios.com

# LOST BOYS STUDIOS

"Divine Inspiration for Sale"

## Lost Boys Studios Completes 80 Visual Effects Shots for "A Wrinkle in Time"

**Vancouver, Canada:** Lost Boys Studios recently completed 80 visual effects shots for the Miramax/ABC mini-series "**A Wrinkle in Time**", a 4-hour special adapted from Madeleine L'Engle's 1963 winning novel by the same name. The program is tentatively scheduled to air this Winter on "**Wonderful World of Disney**".

Working with veteran VFX Supervisor **Kevin Haug** ("The Game", "Fight Club", "The Cell"), the Lost Boys team created effects integral to key story points such as the 'starring' role of "The Darkness" - a specifically designed representation of an evil power up against the lead characters in their race through time; the Portal sequence; Fibonacci numbers; the mall & pool scenes where The Darkness finally reveals its physical identity; "loboto-ball"; galactic clusters, and shot of the Earth consumed by The Darkness.

As well, Lost Boys had a great opportunity to work directly with Kevin Haug and one of the producers, Michael Leahy, on an extended opening sequence depicting key character "Mrs. Which" and friends as flying stars playfully roaming the galaxy and finally reaching planet Earth.

*"It was a pleasant surprise to meet Mr. Haug through this project. I've admired his work for years and had always looked forward to the day that our paths would cross. His involvement definitely just made this great project even more attractive."*

**Mark Benard, President**

The Lost Boys artists worked for months with Haug and the Wrinkle VFX team to meet the challenge of best visualizing the images from the classic story. The Lost Boys crew included Compositing Artists **Kevin Genzel, Judy D. Shane, Mark Meloche** and **Mark Cutler**, and 3D Animators **Ken Meyer, Arlend Engar, James Lau, Jason Macza** and **Chris Uyede**.

*"Every Lost Boys artist strived to bring alive the "A Wrinkle In Time" novel, characters and effects, using all the means at our disposal. "*

**Tony Power, Project Coordinator**

The approval process was facilitated with the efficient posting of shots-in-progress on the Lost Boys FTP server for Haug to download for feedback. Regular in-house studio screenings helped the artists to receive constructive direction from all members on the Wrinkle Team. All the artists had access to Power's Digital Shot List, used to keep up to date with scene approvals and changes.

*"Considering the great undertaking of the amount and complexity of shots, the communication between Lost Boys, the entire Wrinkle VFX team and Miramax proved positive right up to and including the last shot. From a producer's POV, budgets were kept in check with enough creative interaction for shot perfection, or very close to it."*

**Roula Lainas, Producer**

The project was executive produced by Miramax Television, in association with Dimension Films and Fireworks, and produced by the British Columbia production company, BLT Productions.

-30-

Based in Vancouver, Canada, Lost Boys Studios provides VFX & 3D Animation to the commercial, film, gaming & TV industry.  
Visit our website at [www.lostboys-studios.com](http://www.lostboys-studios.com).

Third Floor, 395 Railway Street, Vancouver BC Canada V6A 1A6